Meeting – 20/03

Attendance – Tyler, Nathan, Stephen, Carlo, Jim, Scott

**Wants:**

* Cashout remains available and can open again until a certain time
  + Example: 11pm
* Open/save a sale
  + Next build
* No way to refund the trade-in value on clubs
  + Already talked about

**Bug:**

* Taking an item out of the inventory when canceling a sale will permanently remove the item
* When there is no MOP, but there is an authentication code, the items are still removed
  + Tested in MJ – could not replicate
* Cannot add more than one trade-in
  + The quantity given on the trade-in screen does not transfer

**TODO:**

* Re-add models to the import check
* Change “Location name” to “destination”
* Get mandatory info for the new store
* Look at the printing for invoices as it is taking up more pages than it needs to